UPPER HUNTER WATER BALANCE 2021 Mining's water use

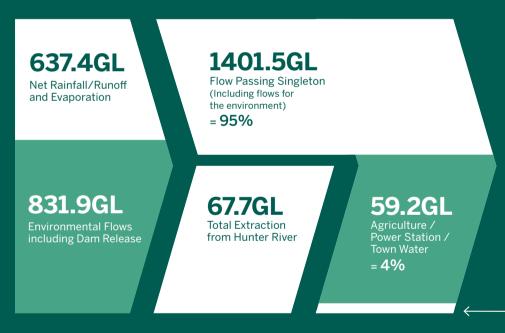
NSW MINING Upper Hu Mining D

Upper Hunter Mining Dialogue

The Upper Hunter Mining Dialogue assessed water use by the mining industry in the Upper Hunter in 2021. Using a common accounting framework, mining companies have reported their water inflows and outflows from operations. This has helped them to manage their water use and embark on water saving and reuse opportunities.



Hunter River System Extraction



Mining Industry Water Use Balance



Evaporation **32.2GL** (34%)

The rainfall in Scone

during 2020 was

981 mm, which is

mm. [1]

significantly higher than the long-term average <u>rainfall of 613</u>

The wetter conditions

companies increased

meant that river

flows were higher,

their water storage

discharge water into

and had more

opportunities to

the Hunter River.

8.5GL

Mining = **1%**

ALMOST **1.8X** as much water evaporated from the Hunter River

from the Hunter River System storage dams as was extracted from the Hunter River System by mining companies

The mining industry used less than

1%

of water in the Upper Hunter River System

7%

of mine water came from rivers and alluvial aquifers

64%

of mine water was sourced from onsite rainfall and runoff

16%

of water was sourced from deep aquifers that are of limited use to other water users due to their high salinity

The mining industry **REUSED**



To find out more about the UHMD, visit miningdialogue.com.au

The NSW Minerals Council has compiled the data in this infographic using the best available information. Since water accounting is a complex task that relies on estimates and computer models, there are corresponding limits to the accuracy of the information. Sources: Bureau of Meteorology; DPI Water; NSW Minerals Council data. Notes: [1] The source for contextual rainfall data was updated in 2019 due to the closure of the Scone SCS station. Scone Airport AWS was selected due to its nearby location, however long-term data for this site is limited to 1994 onwards.